

BARBIE

Barbie is inspired by progressive house music and was created to be an expression of fun and hyper-femme aesthetics. LaMar built an instrument that could be played and explored like playing with a toy. While the main purpose of the piece is to be fun, LaMar is also interested in expressing femininity and queerness in a tech-focused academic setting. Please enjoy, *Barbie!*

—JHL

THE DAYS GO BY

The Days Go By blends electronic and acoustic instruments using a variety of techniques. One performer begins the piece by recording a single sung note that will loop continuously. A vocalist, guitarist, and violist improvise around written lines while a laptop player manipulates their sound live. A bass drone grounds the ensemble while a sequencer interjects in the higher register. Elements such as the vocal loop that begins the piece and the vocoder featured throughout are inspired by the early electronic works of Laurie Anderson. The text describes the monotony of the days passing and the repetitive nature of daily life.

—MR



A NOTE FROM THE CONSERVATORY

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BOB COLE
CONSERVATORY
OF MUSIC
CALIFORNIA STATE UNIVERSITY, LONG BEACH

This concert is funded in part by the INSTRUCTIONALLY RELATED ACTIVITIES FUNDS (IRA) provided by California State University, Long Beach.

THE BOB COLE CONSERVATORY OF MUSIC AT
CALIFORNIA STATE UNIVERSITY, LONG BEACH AND THE COLLEGE OF THE ARTS PROUDLY PRESENT:



LAPTOP ENSEMBLE

MARTIN HERMAN, DIRECTOR

MARISA RAMEY AND MATT JUSTO
ASSISTANT DIRECTORS

WEDNESDAY, DECEMBER 7, 2022 7:30PM

GERALD R. DANIEL RECITAL HALL

PLEASE SILENCE ALL ELECTRONIC MOBILE DEVICES.

PROGRAM

BCCM Laptop Ensemble

Martin Herman—director

Marisa Ramey and Matt Justo—assistant directors

Ava Brackett, Thong Chau, Matt Justo, J. Hunter Lamar, Andrew Loveland

Álvaro Cáceres-Muñoz, Edward Pan, Maria Penaloza, Marisa Ramey

The Divining Structure.....Robin Trinidad

Towards The Event Horizon..... Marisa Ramey

Matt Justo—double bass

Index Card Improvisations.....Matt Justo

Matt Justo—double bass

80's Arcade Nostalgia Ava Brackett

One Touch.....Matt Justo

Edward Pan—violin , Marisa Ramey—viola
with the ensemble

Duelo: veinte flores Álvaro Cáceres-Muñoz
for live coding

Barbie..... J. Hunter LaMar

The Days Go By..... Marisa Ramey

Marisa Ramey—viola, Ava Brackett—voice, Robin Trinidad—electric guitar
with the ensemble

PROGRAM NOTES

THE DIVINING STRUCTURE

The form of *The Divining Structure* is determined by the words being spoken aloud by the reader. Words at play are based off the top 100 most common words used in the English language. Each word is assigned to a different control on an effects unit, and the performers will operate these controls when their associated words are spoken aloud.

—RT

TOWARDS THE EVENT HORIZON

Towards the Event Horizon is a piece for bass and electronics inspired by recordings from NASA archives. The semi-mirrored form of the piece is meant to emulate matter being drawn into a black hole and then shot back out. The piece uses sounds from the Perseus black hole, data sonification from the Kepler telescope, and radio emissions from Jupiter's moon, Ganymede.

—MR

INDEX CARD IMPROVISATIONS

Taking inspiration from the early electronic music of the 1960s, *One Touch* aims to create an evolving soundscape through the combination of live instruments and electronic sounds. The piece gets its name from the performer's lack of control over the sound they're producing. Limiting the number of parameters a performer has available forces the ensemble to listen outward and be inspired by what is happening around them.

—MJ

80S ARCADE NOSTALGIA

80s Arcade Nostalgia was created by taking numerous samples I made using the modular synthesizer in the CSULB Electronic Music Lab. Modular synthesis is a way of creating music with a machine that can control pitch, tempo, loop samples, sequence, and change the texture of the sound. The performers follow the form of the piece and choose which sample they think best fits the environment around them and modulate the pitch, tempo, or loop the samples. These sounds together create a soundscape that is reminiscent of a 1980s arcade.

—AB

ONE TOUCH

Taking inspiration from the early electronic music of the 1960s, *One Touch* aims to create an evolving soundscape through the combination of live instruments and electronic sounds. The piece gets its name from the performer's lack of control over the sound they're producing. Limiting the number of parameters a performer has available forces the ensemble to listen outward and be inspired by what is happening around them.

—MJ

DUALO: VEINTE FLORES

Duelo: veinte flores explores the concept of grief through live coding (live music generated with computer programming). It's also an experiment in using computer music in the context of prog metal and modern jazz sonorities.

—ACM