

Knot

Intuitive: A knot is a loop in 3D space.

Differential topology: A knot is a smooth embedding of S^1 into S^3 .

Piece-wise linear topology: A knot is a simple closed polyhedral curve in \mathbb{R}^3 .

What do the words in these def.s mean?

• $S^1 \cong \{ (x, y) \in \mathbb{R}^2 \mid x^2 + y^2 = 1 \} \cong \text{unit circle}$

• $S^3 = \{ (x, y, z, w) \in \mathbb{R}^4 \mid x^2 + y^2 + z^2 + w^2 = 1 \}$

Note: S^3 is the "one point compactification" of \mathbb{R}^3

i.e. $S^3 \cong (\mathbb{R}^3 \cup \{\text{pt}\}, \text{certain topology})$. So, we can do knot theory in S^3 or \mathbb{R}^3 without losing information

- Recall from vector calc that a parametrized curve in \mathbb{R}^3 given by $v(t) = \langle f(t), g(t), h(t) \rangle$ is smooth if each of $f(t)$, $g(t)$ and $h(t)$ are all ∞ -ly differentiable.
- There is a similar notion of ∞ -ly differentiable for maps between manifolds (i.e. $f: S^1 \rightarrow S^3$).
- A map $f: X \rightarrow Y$ is an embedding if it is continuous, 1-to-1 and onto its image.

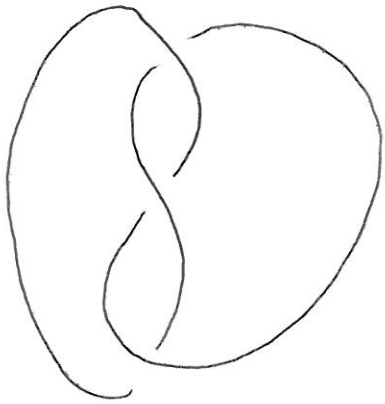
Def. of simple closed polyhedral curve in \mathbb{R}^3

Given distinct points $p, q \in \mathbb{R}^3$, let $[p, q]$ denote the straight line segment in \mathbb{R}^3 that connects p to q .

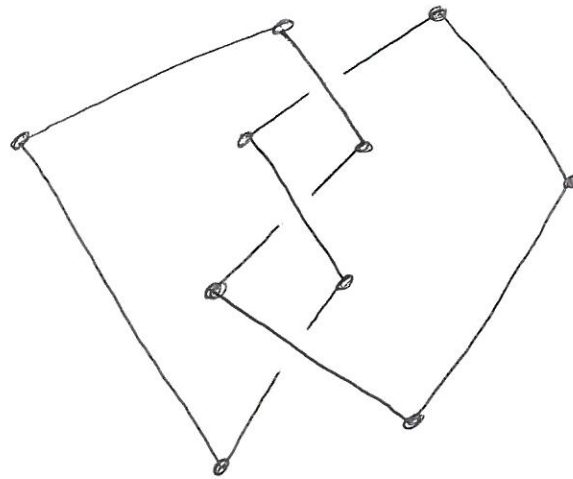
Let (P_1, \dots, P_n) be an ordered set of ^{distinct} points in \mathbb{R}^3 . $[P_1, P_2] \cup [P_2, P_3] \cup \dots \cup [P_{n-1}, P_n] \cup [P_n, P_1]$ is a simple closed polyhedral curve if

$[P_i, P_{i+1}] \cap [P_{i+1}, P_{i+2}] = \{P_{i+1}\}$ for all $i \pmod n$
 and $[P_i, P_{i+1}] \cap [P_j, P_{j+1}] = \emptyset$ when ever $|i-j \pmod n| \geq 2$

Smooth



PL



When are two knots equivalent

Intuitive: When ever you can (finitely) bend, stretch tangle or untangle one to match the other.

Smooth Two knots $f: S^1 \rightarrow S^3$ and $g: S^1 \rightarrow S^3$ are equivalent

if there exists a smooth map $H: S^3 \times I \rightarrow S^3$ s.t.

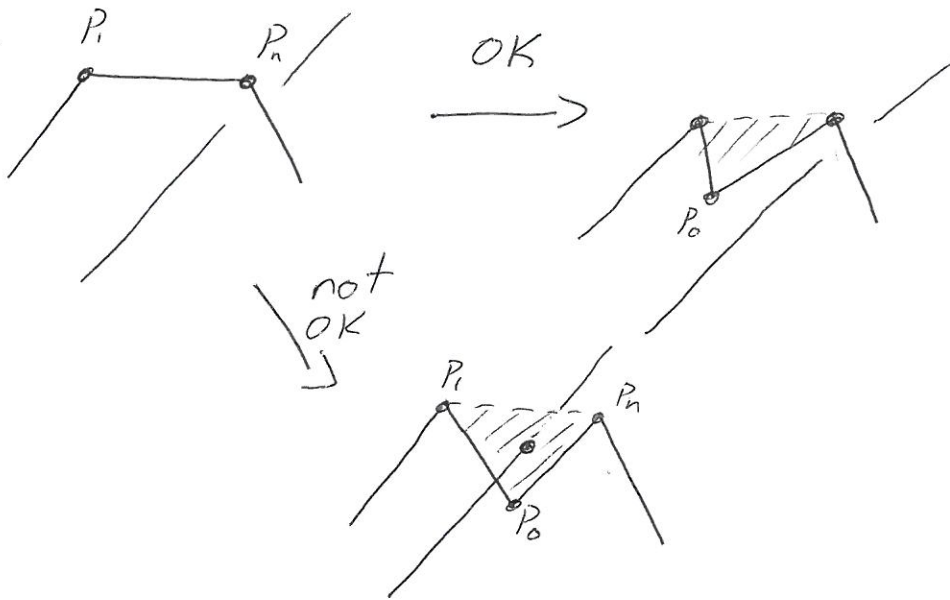
$H(s, t)$ is a diffeomorphism for every fixed t and

$H(f(s), 0) = g(s)$. (This is an ambient isotopy of S^3 taking f to g).

P.L. Answer 0

Def] A knot J is an elementary deformation of a knot K if one of the knots J and K is determined by (P_1, \dots, P_n) and the other is determined by (P_0, P_1, \dots, P_n) s.t.

- ① P_0 is not colinear with P_1 and P_n
- ② The triangle spanned by P_1, P_0, P_n intersects $[P_1, P_2] \cup \dots \cup [P_{n-1}, P_n] \cup [P_n, P_1]$ only in $[P_1, P_n]$.

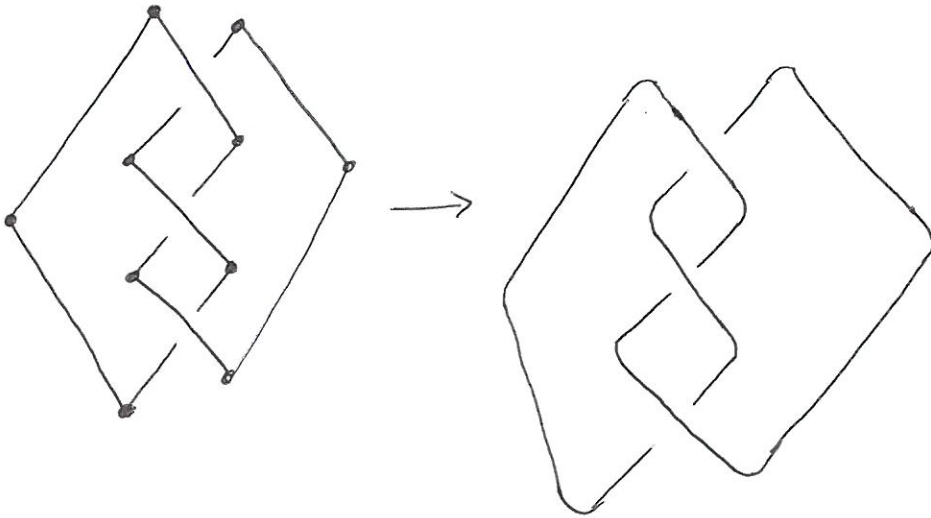


Knots J and K are equivalent if there exists a sequence of knots $K = K_0, K_1, K_2, \dots, K_n = J$ s.t. K_{i+1} is an elementary deformation of K_i for each i s.t. $0 \leq i \leq n-1$.

Deep, Important fact:

The equivalence classes of smooth knots up to isotopy are naturally in one-to-one correspondence with the equivalence classes of P.L. knots up to sequences of elementary deformations.

P.L. to smooth



Smooth to P.L.



* So, we can think of a knot as being smooth or PL for what ever best suits our needs. *

Additional definitions

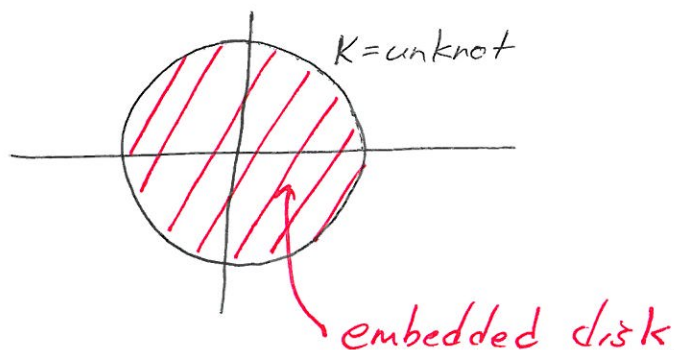
A Link is an embedding of $\coprod_{i=1}^n S^1$ into S^3 .

i.e.



The unknot is any ~~any~~ knot in S^3 that bounds an embedded disk.

(i.e.)



Why are these definitions of knot and knot equivalence so complicated?



want to avoid this being a knot.



want to avoid every knot being equivalent to the unknot.

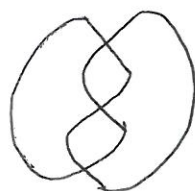
3D is hard, so why don't we make everything 2D?

Thanks to Reidemeister we can.

Consider the projection map $P: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ given by

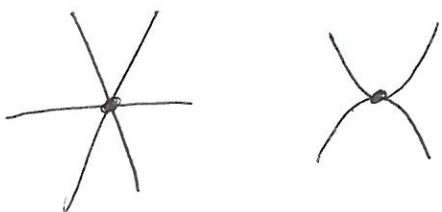
$P(x, y, z) = (x, y)$. A projection of a knot K is the image of a knot $K \subset \mathbb{R}^3$ under the map P , (i.e. the image of $P|_K$ (P restricted to K)).

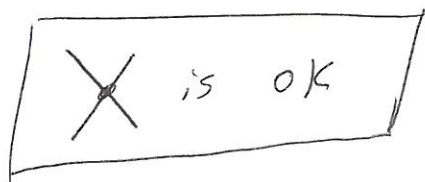
Ex



a projection of the trefoil.

Def | A knot projection is regular, if no three points on the knot project to the same point in \mathbb{R}^2 and if no two points project to a point of tangency.

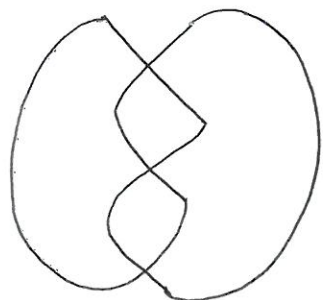
i.e. not 



Thm | Every knot is equivalent to a knot with a regular projection.

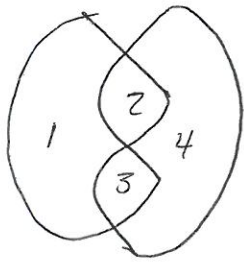
Every regular knot projection is a 4-valent graph in \mathbb{R}^2

• A graph in \mathbb{R}^2 is a collection of vertices \mathcal{V} and a collection of edges \mathcal{E} s.t. the end points of every edge is contained in the set \mathcal{V} , every edge is embedded in \mathbb{R}^2 , two edges can only meet in their endpoints.



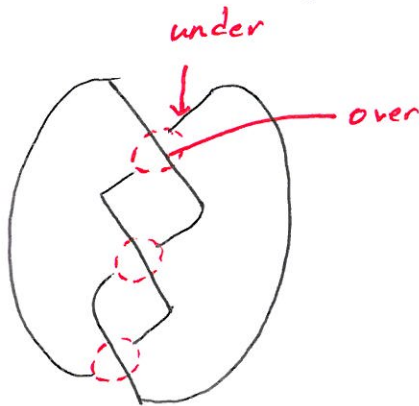
• A graph is 4-valent if every vertex is incident to exactly 4 edges (not necessarily distinct).

Given a knot projection $P(K)$ a region of $P(K)$ is a connected component of $\mathbb{R}^2 - P(K)$

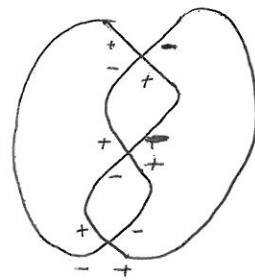


5 ← This knot diagram has 5 regions.

Def | A knot diagram is a knot projection together with information at each crossing that indicates which strand goes over and which goes under.



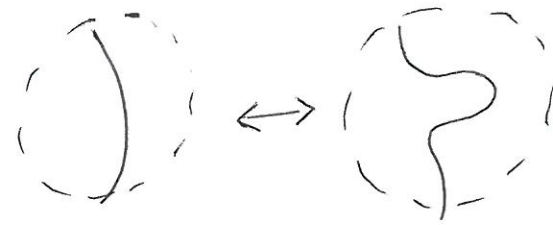
or



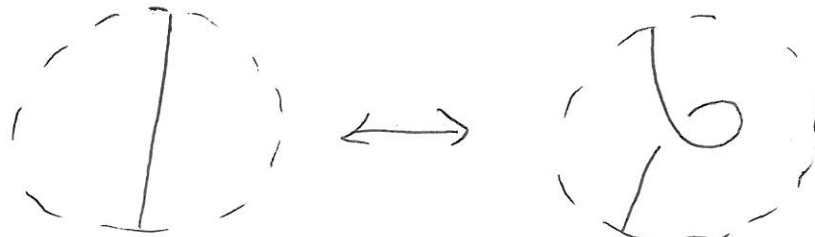
+ = goes over
- = goes under.

Th^m (Reidermeister) | Two knots K and L are equivalent iff every diagram of K and every diagram of L can be related by planar isotopy and a sequence of Reidermeister moves $R I$, $R II$ and $R III$.

Planar isotopy:



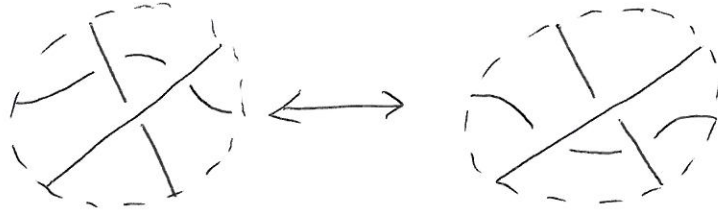
R I



R II



R III



Thus, we have made this 3D problem a 2D-problem.

Problem!

Show that the following diagram is equivalent to the unknot diagram by finding a sequence of Reidemeister moves

