Design Department Chair
Dorothy J. Ottolia, AIA, M.Arch
Associate Professor
M.Arch, California State Polytechnic University, Pomona
BFA in Interior Design, California State University, Long Beach
Professor Ottolia is a California-licensed architect and a principal of Ottolia & Barnes Architecture, an award winning architecture and interior design firm, located in the South Bay. She has been practicing in the profession since 1984 and teaching at CSULB since 1999. Her professional experience includes residential estates, historical renovations, international corporate headquarters, financial institutions, restaurants, health and exercise facilities and exquisite hotel resorts in the United States and Asia.

Full-Time Faculty
Mamdouh Fayek, CID, IIDA, MFA
Professor Emeritus
He has been teaching at CSULB since 1983. Some of his publications include: Positioning People in Space, 1994, Design Concept and Function as a Criticism Framework for Retail Space- Journal of Interior Design, and Several book and Video reviews in the Journal of Interior Design. He received his Master of Fine Arts Interior Design from California State University, Long Beach and his BFA, Interior Design, Cairo, Egypt.

Ed Perez, M.Arch
Assistant Professor – Program Coordinator (B.F.A. Interior Design)
M.Arch, Southern California Institute of Architecture
B.Arch, California State Polytechnic University, Pomona
Summer Design Studies, National Technical University, Athens, Greece
Assistant Professor Eduardo Perez is Principal of LAVA Design Studio, an interdisciplinary design studio located in the South Bay. His professional experience includes positions at Rothenberg Sawasy Architects, Hardy Holzman Pfeiffer Associates, HNTB Sports and Entertainment, The Jerde Partnership International, Studio X Architects and Guess?, Inc. He has been involved in many different building typologies and scales with project locations varying the continental United States, Asia, Europe, the Middle East and Latin America. Mr. Perez is also an Adjunct Faculty member of East Los Angeles College’s Department of Architecture since 2003 and a visiting design critic at numerous southland colleges and universities.

Jose Rivera-Chang, MA
Associate Professor
Assistant Professor Jose Rivera-Chang earned his MA degree from Ohio State University. Before joining CSULB, he was a collaborative project coordinator at Exatec LLC in Wixom, Michigan and a collaborator for firms in San Diego and South America (Dzine, ORLC). His, as well as his students works have received numerous international design competition awards and recognition in both Asia and Europe (LG Electronics, Samsung, Braun, Fujitsu, Opus, Genius among others.)

David Teubner, BS
Assistant Professor – Program Coordinator (B.S. Industrial Design)
David Teubner received his Bachelor of Science in Industrial Design from Cal State, Long Beach and graduated magna cum laude. His first, design job was as an animator at a studio that specialized in educational films. He later worked both in advertising and marketing as a graphic designer and illustrator. He was a political cartoonist and also drew a syndicated, cartoon strip. He is a videographer and has written, directed and edited industrial and educational media. He has written screenplays and does Concept Design for motion pictures. He has been a member of the design faculty at CSULB since 1992 and an Assistant Professor since 2005. He received his Masters Degree in 2006. His thesis subject was Form Generation Methodologies, about which he is currently writing a book. He is currently one of the Vice Chairs for IDSA-LA.

Khoi Vo, M.Arch
Assistant Professor
Professor Vo is the founder and principal of Studio Four, a multi-disciplinary design firm located in Long Beach. His professional experience includes residential, commercial and institutional design. Along with architectural designs, Studio Four creates “everyday-objects” for retailers in Los Angeles, San Diego, and New York.
Jerry W. Yates, MS Art
Professor Emeritus
Professor Yates is a California-licensed architect and a principal of Yates Associates, located in Long Beach. He has been practicing in the profession since 1976 and teaching at CSULB since 1974. His professional experience includes residential, corporate offices and restaurants.

Part-Time Faculty

Keith Carlson, M.Arch
Keith is currently a corporate design architect with LA | Fitness International. He has worked for design firms such as Swanke Hayden Connell Architects, Kaplan McLaughlin Diaz Architects, and he recently was an architectural consultant to the Department of Homeland Security. Keith has been internationally published and has won numerous design awards. Keith holds a BArch degree from Pratt Institute and a March degree from SCI-ARC.

Krai Charuwatsuntorn, M.Arch
He has been teaching Computer Aided Design-3D Modeling, at CSULB since 2002. Professionally he has been working in the field of 3D graphics and animation for the past 5 years. Since then, he has been exploring new computer lighting techniques for many prestigious clients, ranging from Richard Meier Architects to the Ford Motor Company. His work has been published in Architectural Record, The Digital Unbuilt and many others. He is currently the 3D Visualization Director for Standard, located in Downtown Los Angeles.

Peter DeMaria AIA, M.Arch.
Principal of DeMaria Design Associates, his recent projects include the Redondo Beach House, Venice Mixed-Use, and East LA Community Center - all cargo container based buildings. Recognized with national and local design awards, his work has been published internationally and profiled on the Sundance Channel, CNN, MSNBC and GUING.TV. Pioneering innovative construction methodologies, his current explorations focus on creating "architecture as a product". He has lectured, served as an AIA Design Juror at state level and taught architecture since 1995. Licensed as an Architect and Contractor, he is also an elected Cultural Arts Commissioner for the City of Manhattan Beach.

Trygve Faste, MFA
Trygve Faste has over eight years experience working as a product designer at various companies including IDEO and WET Design. During this period he has worked with clients such as Pepsi, John Deere, SAS, Baxter Health Care, Ely Lilly Pharmaceuticals, Kraft Foods, and Hasbro/ Tiger Electronics in addition to designing virtual reality equipment and public water features around the world. In parallel to his design work Faste is an exhibiting artist who has shown his paintings nationally.

Josephine Hao
Josephine Hao has earned her BFA in Interior Design from California State University, Long Beach. She has been practicing interior architectural design for the past 15 years and teaching periodically since 1997. Prior to joining CSULB, she has worked for nationally known firms such as Gensler and HDR, Inc. Her professional experiences include corporate design, law firms, civic buildings, education, as well as creating healing environments for major hospitals on the west coast.

Alec Johnson, AIA
Mr. Johnson graduated with a Bachelors of Architecture from SCI-ARC, [Southern California Institute of Architecture] and studied at the Hochschule Fur Angewandte Kunst Wein, Austria [School for Applied Arts] under renowned architects Coop Himmeleau. His experience ranges from complex medical centers, educational facilities, commercial interiors and custom residential. He was recently part of the architectural team that renovated the Getty Villa in Malibu and the Greek Theater in Hollywood. In 1993, Alec co-authored a book entitled Building Code Quick Reference Guide: A Schematic Building Design Timesaver. He is a recipient of the American Institute of Architects Distinguished Service Award, Long Beach/South Bay Chapter. Mr. Johnson is a California licensed architect.
Matias Ocana  
BA in Civil Engineering, University of Ambato, Ecuador  
Certification in Mechanical Drafting, El Camino College, Torrance, CA  
Certification in Machining, Machine & Technical Institute, Downey, CA  
Lecturer of Industrial Design since 2000 at CSULB, professional experience since 1985, producing models and prototypes for large corporations, locally and internationally, including consumer products, medical devices, aerospace and architectural. Currently, president/owner of ID on 3D. doing modelmaking, prototyping and consulting with numerous industrial design firms, and companies such as Cisco/Linksys, Universal electronics, Interactive Health, Memorex, Trojan, etc. Design Awards for appliances, innovations, medical devices, electronics, for Pentium 4 Dell Computer, from IDEA, Hanover, and Appliance Manufacturer etc.

Neil L. Pappone, CID  
Neil is a Certified Interior Design Professional in the State of California and a Principal with Interior Architects (IA) in Los Angeles. He has been teaching Professional Practice and Lighting Design at CSULB since 2001. Mr. Pappone has 25 years of experience in strategic account and project management, design, and operational team leadership in the architectural and interior design industry. He has planned over a million square feet of commercial, retail, technical and corporate spaces in both domestic and international markets.

Ron Peters  
Master of Arts, Vocational Education, California State University, Long Beach  
Bachelor of Science, Design and Illustration, Art Center College of Design  
He has been teaching classes in Industrial Design and Interior Design since 1988. Other professional experience includes freelance architectural illustration for commercial and residential projects along with fine art acrylic painting. Currently a practicing artist, his work has been exhibited through galleries and art shows throughout California and Hawaii. Teaching experience began in 1988 teaching classes in Interior Design and Industrial Design. Schools included are: El Camino Community College, Rio Hondo Community College, American Intercontinental University, Brooks College, F.I.D.M., Art Institute Orange County, and California State University Long Beach. Along with teaching, other work experience includes freelance architectural rendering and fine art acrylic painting. Work has been exhibited in galleries and art shows throughout Southern California and Hawaii. Through a publishing contract with Winn Devon work examples can be seen on line through various retailers.

Joseph D Ricchio, Jr.  
Bachelor of Science in Industrial Design, California State University, Long Beach  
Since 1982 Ricchio has been principal of Ricchio Design in Seal Beach, California. Ricchio Design is a consultancy specializing in product, graphic and furniture design. He has successfully completed projects for companies such as: Knoll, ICF, Steelcase, HBF, Potocco, Crate & Barrel, Disney and Xerox. Ricchio has won numerous awards from IDSA, IBD and others. Ricchio has been teaching Furniture Design at CSULB since 2003. In 2003 he established the “Cortona Design Retreat,” an annual program to take selected design students to “Salone del Mobile” in Milan, Italy to experience international furniture design and the Italian culture.

Sandamal Silva, BS  
He has been teaching Display and Exhibition Design at CSULB since 2002. Mr. Sliva has been practicing as an Exhibit Designer since 1991. His National and International work include designs for Johnson and Johnson, Merck, Samsung, Kaiser Permanente, Hewlett Packard, Lexus, Acura and the Titanic Traveling Museum. He is currently working as a Senior Project Designer at George P. Johnson Co., Torrance.

Linda Wisby Snyder  
Ms. Snyder has been a practicing interior design professional since 1980, and began her own practice in hospitality interior design in 2005. Linda’s focus is on interior architectural design. She has used lighting as a feature of her designs throughout her career, and has had projects published in Architectural Lighting, Hospitality Design and Designer’s West. Recently completed projects include the Renaissance Nashville Hotel, The Hotel Minneapolis, the Wine Valley Inn and the Pointe Hilton at Tapatio Cliffs Resort.

Wesley Woelfel, MA  
Wesley Woelfel earned his BS in Industrial Design, and his MA from the Department of Design at CSULB. His international professional experience spans many design disciplines from Industrial, to Exhibit, Interior, Retail, Thematic, and Game Design. Within this variety of disciplines, his work has won an array of prestigious professional and scholastic design awards.